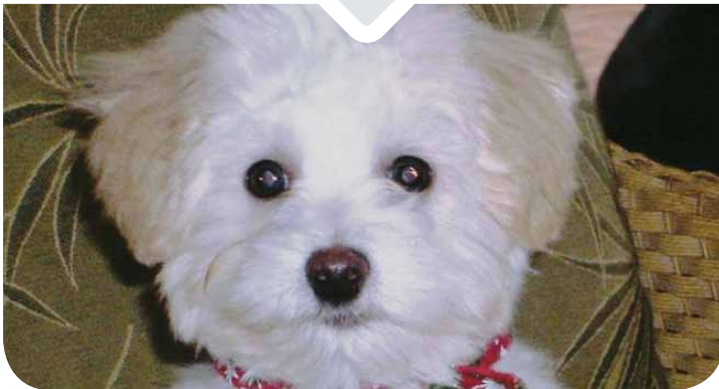
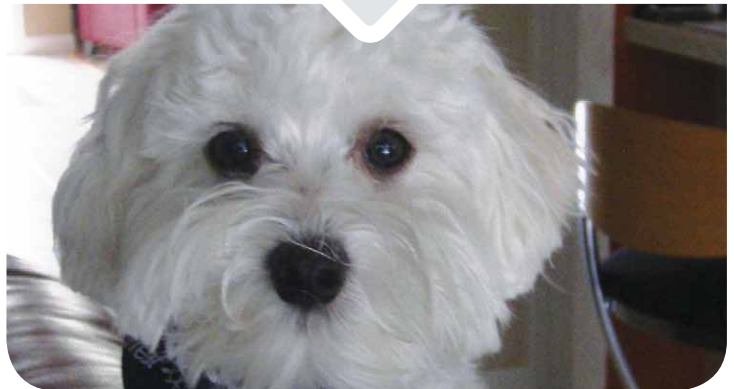


Dog - Maintenance, Eye Staining and Drainage

10 WEEKS



10 MONTHS



Information displayed is provided by our customers. Vetericyn is a great addition to any wound care regimen. Always consult with a veterinarian for systemic conditions.

Owner:	Norma D. Porter
Patient:	Bichon-Pooch, Designer Dog - "Mr. Bo"
Wound/Ailment:	Maintenance, eye staining and drainage
Vetericyn Product:	Vetericyn Eye Wash (pn 1036)
Application: (initial usage, current usage, protocol)	Irrigated and flushed eyes 3x weekly with Vetericyn to prevent staining

"We started using Vetericyn when Mr. Bo was 3 1/2 months old after trying other products with little or no results.

Owner Comments: Because this product doesn't sting it is easy to use. I also use the Ear Rinse once weekly to guard against any possible infections. Bo has never had an ear infection and has no staining around his eyes thanks to weekly maintenance."

Norma D. Porter

Immediate Acting, One-Step Wound & Infection Care

Vetericyn animal wellness products are innovative topical solutions for the care of wounds, infections and irritations caused by bacteria, viruses, fungi or spores. This steroid-free, antibiotic-free, no-rinse solution is non-toxic. Made up of compounds similar to those produced by the animal's own immune system, Vetericyn will not harm healthy tissue. Vetericyn products are manufactured within an appropriate physiological pH range so they will not sting when applied. This product, in solution, kills 99.999% of bacteria, viruses, fungi and spores including E.coli, Staph (MRSA), Strep, Moraxella bovis, Pasteurella, Actinomyces and Pseudomonas aeruginosa. Tests free for competitive animals.

Use For:

- Abscesses Caused from Pigeon Fever/Strangles /Dryland Distemper
- Skin Rashes
- Scratches
- Skin Ulcers
- Ringworm
- Hot Spots
- Rain Rot
- Cuts
- Eye Infections*
- Burns
- Ear Infections**
- Post-Surgical Sites
- Cinch Fungus
- Irritated Skin

* For superficial use with intact cornea
** Not for inner ear infections